

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	518 Open - 7
Judge:	Lori Walton

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

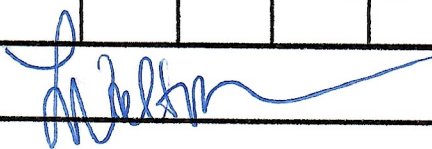
- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER MANEUVER DESCRIPTION		LC/O	RC/O	STOP	3½ L	STOP	3½ R	S+R							
398		PENALTY	1	2								3	67½	67½	4
		MANEUVER SCORE	0	-1/2	-1	0	+1/2	+1/2	+1						
829		PENALTY	1									1	68	68	3
		MANEUVER SCORE	-1/2	0	0	0	0	-1/2	0						
865		PENALTY				OP									
		MANEUVER SCORE	+1/2	0	+1	-1½	+1	+1/2	+1				72½	OP	5
851		PENALTY													
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1			73	73		1
931		PENALTY													
		MANEUVER SCORE	0	+1/2	0	+1/2	0	0	+1/2				71½		2
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	519-1 520-3
Judge:	Kori Walton

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

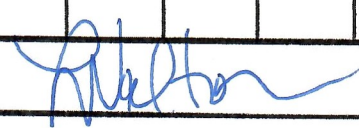
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each Horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Contact -1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	LC	DO	RC	DO	STOP	3 1/2 L	STOP	3 1/2 R	S+B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
519 631	PENALTY													
	MANEUVER SCORE	+1/2	0	0	0	-1/2	0	+1/2					70 1/2	
	PENALTY													
	MANEUVER SCORE													
520 64	PENALTY	2	2											
	MANEUVER SCORE	-1	-1	+1/2	0	-1/2	0	0				4	64	64
	PENALTY													
	MANEUVER SCORE	+1/2	0	0	+1	0	+1	+1					73 1/2	
	PENALTY													
	MANEUVER SCORE	+1/2	0	+1/2	0	0	0	+1				1	71	
	PENALTY													
	MANEUVER SCORE	-1/2	0	-1	-1	-1	-1/2	-1/2				2	63 1/2	
	PENALTY													
	MANEUVER SCORE													
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	521-9
Judge:	hori walton

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- logging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION									Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
	4	3	2	1	0	-1/2	-1	-1 1/2				
820	LC DO	RC DO	STOP	3 1/2 L	STOP	3 1/2 R	S+R				72	3
	PENALTY											
	MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	0	+1/2				
821											68 1/2	4
	PENALTY											
	MANEUVER SCORE	0	0	0	0	-1	-1/2	0				
487										1	66	8
	PENALTY	1										
	MANEUVER SCORE	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
825										4	66 1/2	7
	PENALTY	2	2									
	MANEUVER SCORE	-1/2	-1	+1/2	0	+1/2	0	+1/2				
11											74 1/2	1
	PENALTY											
	MANEUVER SCORE	+1	+1	+1/2	0	+1	0	+1				
869										2	66 1/2	6
	PENALTY	2										
	MANEUVER SCORE	-1/2	0	-1/2	0	0	-1/2	0				
847										2	67 1/2	5
	PENALTY		2									
	MANEUVER SCORE	0	-1/2	0	-1/2	0	0	+1/2				
833											73	2
	PENALTY											
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1				

Judge's Signature: hori walton

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	522-5 523-1
Judge:	Lori Walton 524-1

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- logging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LC/D	RC/D	STOP	3 1/2 L	STOP	3 1/2 R	S+R					
823		PENALTY	2	2	2								
		MANEUVER SCORE	-1	-1	0	0	+1/2	+1/2	+1/2		6	63 1/2	
813		PENALTY	2	2									
		MANEUVER SCORE	-1/2	-1/2	0	0	-1/2	0	-1/2		4	64	
152		PENALTY	2	2				OP					
		MANEUVER SCORE	-1/2	-1	-1	-1	-1	-1 1/2	-1/2			57 1/2	OP
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	522-5 523-1 526-1
Judge:	Kori Walton

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Contact +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LC/O	RC/O	STOP	3 1/2 L	STOP	3 1/2 R	S+R					
522	284	PENALTY	2	2							4	62	
		MANEUVER SCORE	-1	-1	-1	-1/2	-1/2	0	0				
843		PENALTY	2	2	2						6	59 1/2	
		MANEUVER SCORE	-1	-1	-1/2	-1	-1/2	0	-1/2				
841		PENALTY	2	2							4	63	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0				
859		PENALTY	2	1	2		1/2				5 1/2	62 1/2	
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	0	-1/2	+1/2				
766		PENALTY	2	2							4	64 1/2	
		MANEUVER SCORE	-1/2	0	0	-1	0	-1/2	+1/2				
523	820	PENALTY		1							1	69	
		MANEUVER SCORE	+1/2	-1/2	-1/2	0	0	0	+1/2				
526	770	PENALTY			2						2	66 1/2	
		MANEUVER SCORE	0	0	0	-1/2	-1/2	-1/2	0				
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	Oct 5, 2025
Show:	
Class:	518 - Open
Judge:	Dean Ross

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		LLDO	RCDO	STOP	3½ L	STOP	3½ R	S&R					
1	398	PENALTY		1-2									
		MANEUVER SCORE	0	-1/2	-1/2	0	0	+1/2	0		3	66½	
2	829	PENALTY	1										
		MANEUVER SCORE	-1/2	0	-1/2	0	0	0	0		1	68	
3	765	PENALTY											
		MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2			71½ X	
4	857	PENALTY											
		MANEUVER SCORE	0	0	+1/2	+1/2	0	+1/2	+1/2			72	
5	931	PENALTY											
		MANEUVER SCORE	0	0	-1/2	0	-1/2	-1/2	-1/2			68	
6		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	Oct 5, 2025
Show:	519 ALL BREED OPEN
Class:	520 AMATEUR
Judge:	Dean Ross

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LC/O	RC/O	STOP	3 1/2 L	STOP	3 1/2 R	SAR					
519	1	83											
		PENALTY											
		MANEUVER SCORE	0	0	-1/2	0	-1/2	0	-1/2			68 1/2	✓
		PENALTY											
		MANEUVER SCORE											
520	1	64											
		PENALTY	2	2-1									
		MANEUVER SCORE	-1/2	-1	-1	-1/2	-1	0	-1		5	60	✓
		PENALTY											
		MANEUVER SCORE	0	0	-1/2	+1/2	0	+1	+1			72	✓
	2	76											
		PENALTY											
		MANEUVER SCORE	0	0	-1/2	+1/2	0	+1	+1			72	✓
	3	85											
		PENALTY		1									
		MANEUVER SCORE	0	-1	+1/2	+1/2	0	0	+1/2		1	69 1/2	✓
	4	89											
		PENALTY	1	1									
		MANEUVER SCORE	0	-1	-1/2	-1	-1/2	-1	-1		1	62	✓
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

AQHA

VRH RANCH REINING

1 of 2

Date:	Oct 5, 2025
Show:	
Class:	521 - Ltd Amateur
Judge:	Dean Ross

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER MANEUVER DESCRIPTION		LLC/O	RC/O	STOP	3 1/2 L	STOP	3 1/2 R	S&B					
1	820	PENALTY											
		MANEUVER SCORE	-1/2	0	-1	-1	0	0	-1/2			67	3
2	827	PENALTY							1/2				
		MANEUVER SCORE	-1/2	-1/2	-1	0	-1/2	-1	0		1/2	65 1/2	5
3	487	PENALTY											
		MANEUVER SCORE	0	-1	-1	-1	0	-1	-1			65	6
4	805	PENALTY	2	2					1/2				
		MANEUVER SCORE	-1	-1	-1/2	-1	0	-1	0		4 1/2	60	10
5	11	PENALTY											
		MANEUVER SCORE	0	0	0	-1/2	+1/2	0	+1/2			70 1/2	1
6	809	PENALTY											
		MANEUVER SCORE	-1/2	0	-1	-1 1/2	0	-1/2	-1			65 1/2	4
7	847	PENALTY		2									
		MANEUVER SCORE	0	-1	-1	0	-1	0	0		2	65	7
8	833	PENALTY											
		MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	0			67 1/2	2

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	Oct 5, 2005
Show:	
Class:	521- Ld Amateur
Judge:	Dean Ross

292

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Contact +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
MANEUVER DESCRIPTION		LC DO	RC DO	STOP	3 1/2 L	STOP	3 1/2 R	S+R					
9 823	PENALTY	1-2	2										
	MANEUVER SCORE	-1	-1	0	-1/2	0	0	-1/2			5	62	
10 893	PENALTY	2	2										
	MANEUVER SCORE	0	-1-1	0	0	0	0	-1			4	63	
11 152	PENALTY		2-1										
	MANEUVER SCORE			-1			OP	-1			3	65	X
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												
	PENALTY												
	MANEUVER SCORE												

Judge's Signature: _____

AQHA

VRH RANCH REINING

Date:	Oct 5, 2025
Show:	522-Rookie
Class:	523-Am ALL BREED
Judge:	Dean Hoss

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

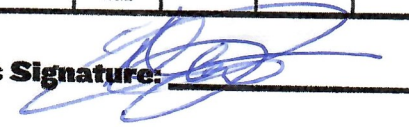
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Contact +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	LC/O	BC/O	STOP	3 1/2 L	STOP	3 1/2 R	S+R	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1 522	84	PENALTY										66 1/2	✓
		MANEUVER SCORE	0	-1	-1	0	0	-1/2	-1				
2 523	843	PENALTY		-1				2			3	61	✓
		MANEUVER SCORE	-1	-1/2	0	-1 1/2	-1	-1	-1				
3 524	841	PENALTY										65 1/2	✓
		MANEUVER SCORE	-1/2	-1/2	-1	-1	-1	0	-1/2				
4 525	849	PENALTY	2	1							3	63 1/2	✓
		MANEUVER SCORE	-1	-1	0	-1/2	0	0	-1				
5 526	1160	PENALTY										70	✓
		MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2	-1/2	0	+1/2				
		PENALTY											
		MANEUVER SCORE											
1 527	820	PENALTY		1							1	66	✓
		MANEUVER SCORE	0	-1	-1/2	-1/2	0	-1/2	-1/2				
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: 

AQHA

VRH RANCH REINING

Date:	Oct 5 2025
Show:	524 - Youth
Class:	526 - Youth All Breed
Judge:	Dean Ross

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		Natural Ranch Horse Appearance								Penalty Total	Score	Off Pattern
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											
1	PENALTY											
	MANEUVER SCORE											

Judge's Signature:



AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	518 open
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
				1	3	2		4					
		PENALTY	LC DO	RC DO	STOP	3 1/2 L	STOP	3 1/2 R	S+R				
1	398	MANEUVER SCORE	1	2							3	67.5	
2	829	PENALTY	1								1	68.5	
		MANEUVER SCORE	0	0	0	0	0	0	-1/2				
3	865	PENALTY				OP						71	
		MANEUVER SCORE	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2				
4	857	PENALTY										73.5	
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
5	931	PENALTY										70.5	
		MANEUVER SCORE	0	0	0	+1	-1/2	0	0				
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: *James H. H. H.*

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	519 All breed open
Judge:	520 AQHA Ama

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Excellent; Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent											
TIE-BREAKER													
MANEUVER DESCRIPTION		1	3	2	4								
1	831	LC DO	RC DO	STOP	3 1/2 L	STOP	3 1/2 R	S+R			1	69	
1	64	2	2								4	65.5	
2	764											73	
3	855										1	72	
4	209	2									2	64.5	

Judge's Signature:

Leonell Miller

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	521 AQHA Ltd arena
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremel; Poor; -1 Very Poor -1/2 Poor; 0 Correct; +1/2 Good; +1 Very Good; +1 1/2 Excellent

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
MANEUVER DESCRIPTION		LCDO	RCDO	1 STOP	3 3 1/2 L	2 STOP	4 3 1/2 R	4 SAR					
1	820	PENALTY											
		MANEUVER SCORE	0	0	0	0	+1/2	0	0			70.5	
2	827	PENALTY						1/2					
		MANEUVER SCORE	-1/2	0	0	0	-1/2	-1/2	-1/2		1/2	67.5 +	
3	487	PENALTY	1	1									
		MANEUVER SCORE	-1/2	0	-1/2	0	0	0	0		2	67	
4	825	PENALTY	2	2									
		MANEUVER SCORE	0	-1	+1/2	+1/2	1/2	0	0		4	66.5	
5	11	PENALTY											
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2			72.5	
6	869	PENALTY	2										
		MANEUVER SCORE	-1/2	0	-1/2	0	-1/2	-1/2	-1/2		2	66.5 +	
7	847	PENALTY		2									
		MANEUVER SCORE	0	-1/2	0	0	0	0	0		2	67.5	
8	833	PENALTY											
		MANEUVER SCORE	0	0	0	0	+1/2	0	+1/2			71	

Judge's Signature:

Leon Chilton

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	521 L+L Amc
Judge:	

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		LCDO	RCDO	STOP	3 1/2 L	STOP	3 1/2 R	SAR					
9	823	PENALTY	2	2	2								
		MANEUVER SCORE	+1/2	-1	0	+1/2	+1/2	+1/2	+1/2		6	66 1/2	
10	813	PENALTY	2	2	1								
		MANEUVER SCORE	-1/2	-1/2	0	0	0	+1/2	-1/2		5	64 1/2	
11	152	PENALTY	2	1 1/2	1			80					
		MANEUVER SCORE	-1/2	-1	-1/2	-1/2	-1	-1 1/2	-1		6	58	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature: _____

Leonel Lillo

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	522 Rookie 15
Judge:	523 All breed Amg 1

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

WO Entry #		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER		MANEUVER DESCRIPTION											
		LCNO	RCNO	STOP	3 1/2 L	STOP	3 1/2 R	S+R					
1	284	PENALTY	2	2									
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1		4	61.5	
2	843	PENALTY	2	1 1/2	2								
		MANEUVER SCORE	-1	-2	-1/2	-1 1/2	-1	-1/2	-1		7	55.5	
3	841	PENALTY	2	2									
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		4	62.5	
4	859	PENALTY	2	2	2 1/2	2							
		MANEUVER SCORE	-1/2	-1/2	-1/2	-1	-1/2	-1	0		9	57.5	
5	766	PENALTY	2	0									
		MANEUVER SCORE	0	0	0	-1/2	0	-1/2	0		4	65	
		PENALTY											
		MANEUVER SCORE											
1	800	PENALTY		1									
		MANEUVER SCORE	0	-1/2	0	0	0	+1/2	0		1	69	
		PENALTY											
		MANEUVER SCORE											

Judge's Signature:

Leanne Miller

AQHA

VRH RANCH REINING

Date:	
Show:	
Class:	524 AQHA youth 1
Judge:	526 Youth All breed 1

1/2 point

- starting a circle or exiting a roll-back at a trot for up to 2 strides
- delayed change of lead by 1 stride where the lead change is required by the pattern description
- failure to remain a minimum of 20 feet from the wall or fence when approaching a stop and/or rollback
- over-spin or under-spin up to 1/8 turn

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- out of lead in the circles, figure eights or around the end of the arena (cumulative, 1 point for each 1/4 of the circumference of a circle or any part thereof)
- over or under spinning 1/8 to 1/4 turn
- slipping rein

2 points

- jogging beyond 2 strides, but less than 1/2 circle or 1/2 the length of the arena
- break of gait
- freeze up in spins or rollbacks
- failure to stop or walk before executing a lope departure on trot-in patterns
- on run-in patterns, failure to be in a lope prior to the first marker
- if a horse does not completely pass the specified marker before initiating a stop position

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- breaking pattern
- inclusion of maneuver (e.g. over or under-spinning, backing more than 2 strides, etc.)
- trotting in excess of 1/2 circle or 1/2 length of the arena
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

TIE-BREAKER MANEUVER DESCRIPTION		MANEUVER SCORES								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		LC00	RC00	1 Stop	3 3 1/2 L	2 Stop	3 1/2 R	4 S+8					
1	770	PENALTY											
		MANEUVER SCORE	0	0	-1/2	-1/2	-1/2	0	-1/2		2	66	
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											
		PENALTY											
		MANEUVER SCORE											

Judge's Signature:

Leonell